

Last lectures:

- Heuristic algorithms: dispatching rules
- Heuristic algorithms: local search

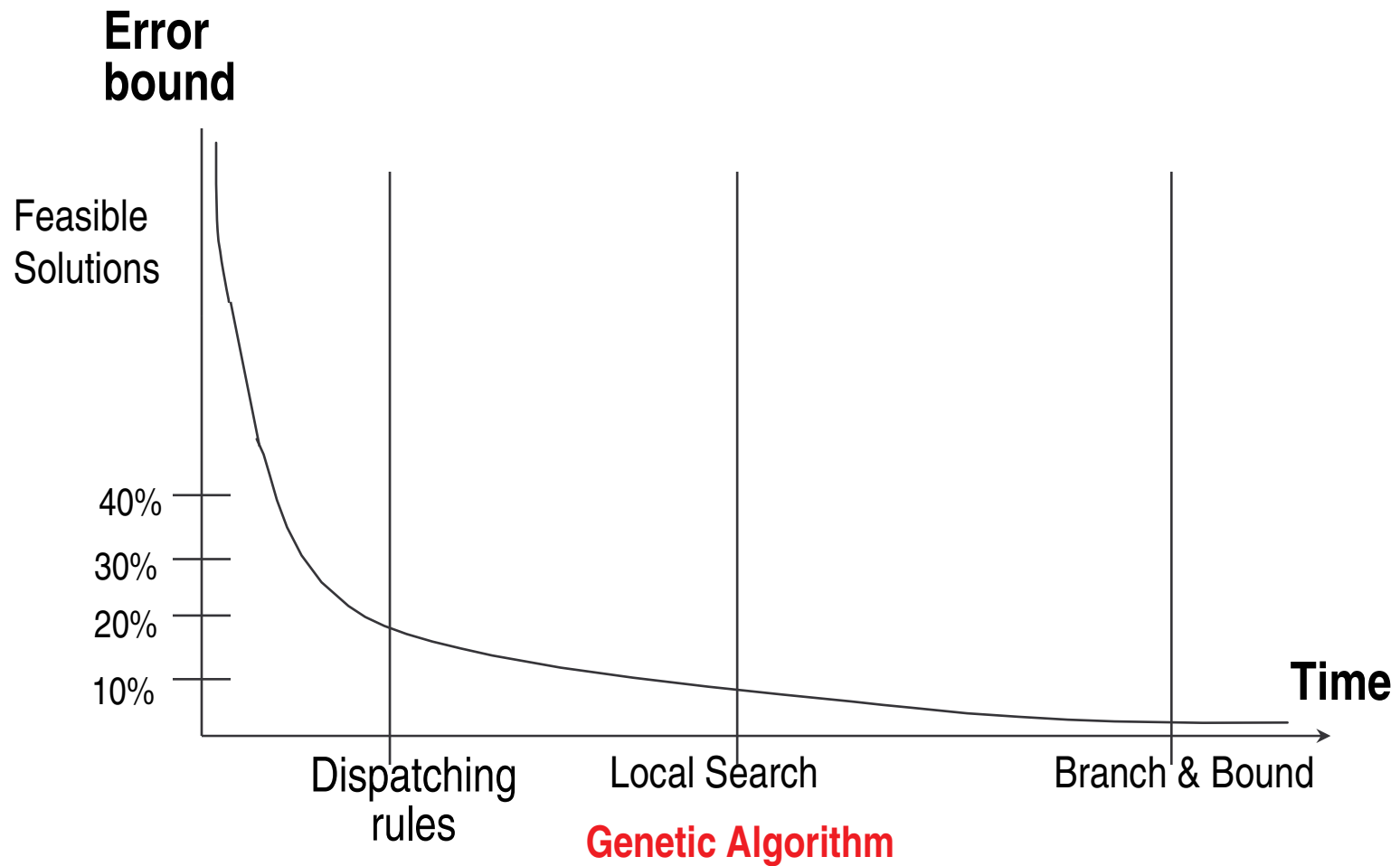
This lecture:

- Heuristic algorithms: genetic algorithms

Final Lecture:

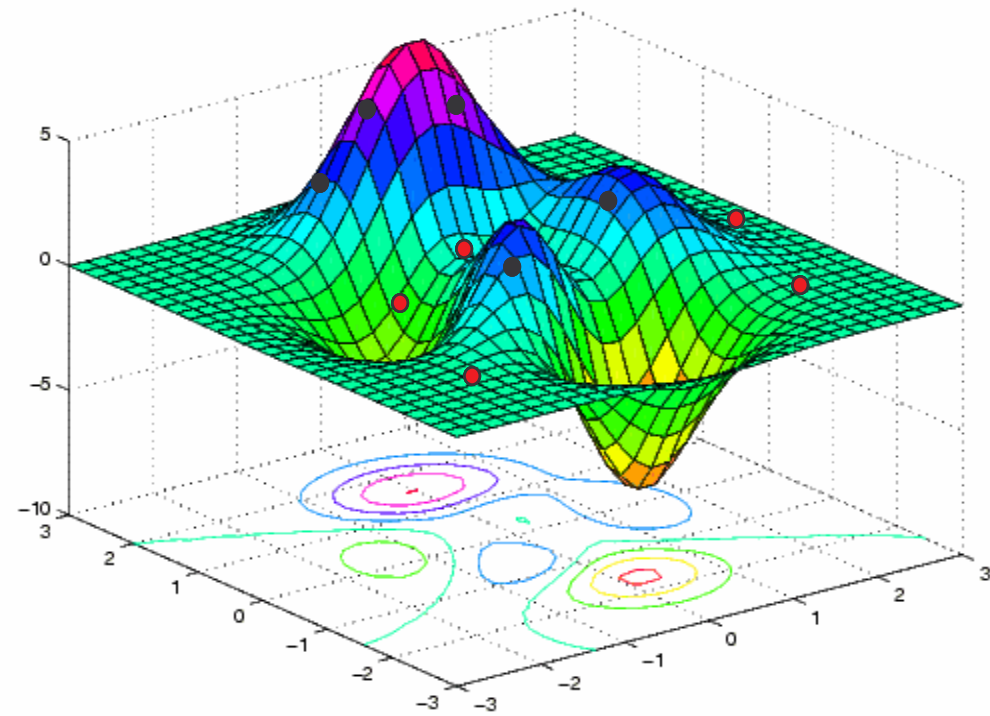
- job shop

Choosing an Algorithm

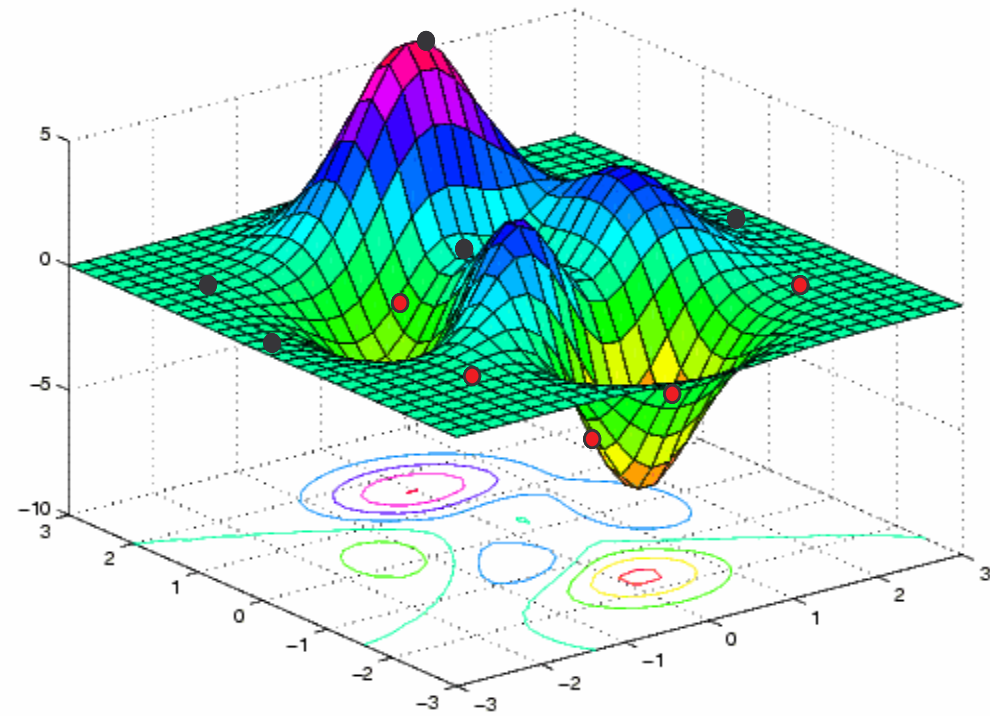


| Local Search | Genetic Algorithms |
|----------------------------------|--|
| Solution \rightarrow Solution' | Population \rightarrow Population' |
| | (parents \rightarrow offspring) |
| Acceptance test | “Survival of the fittest” principle |

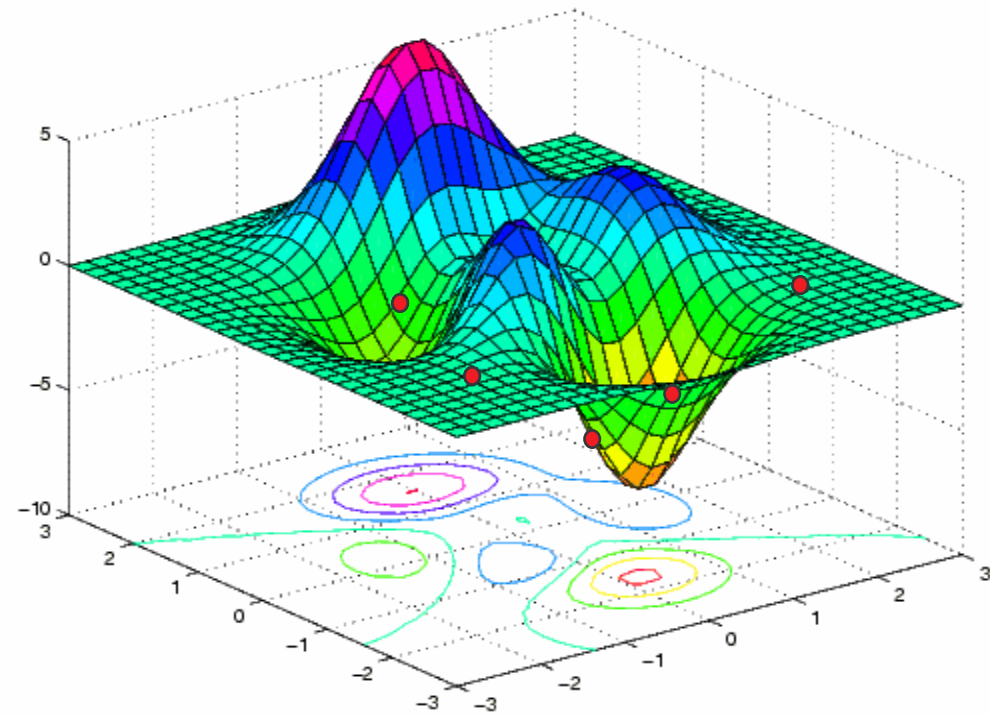
Genetic Algorithm (GA)



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Genetic Algorithm (GA)

With probability p_{cross} , each pair undergoes a **crossover**; otherwise, the pair is unchanged (**no children born**)

Under a **crossover** operation, the two solutions, which we refer to as **parents**, combine to produce two **offspring**, each containing some characteristics of each parent.

Reorder crossover. Select two positions at random as **crossover points** and then reorder the sub-sequences between these positions to match the order of the elements in the other sequence.

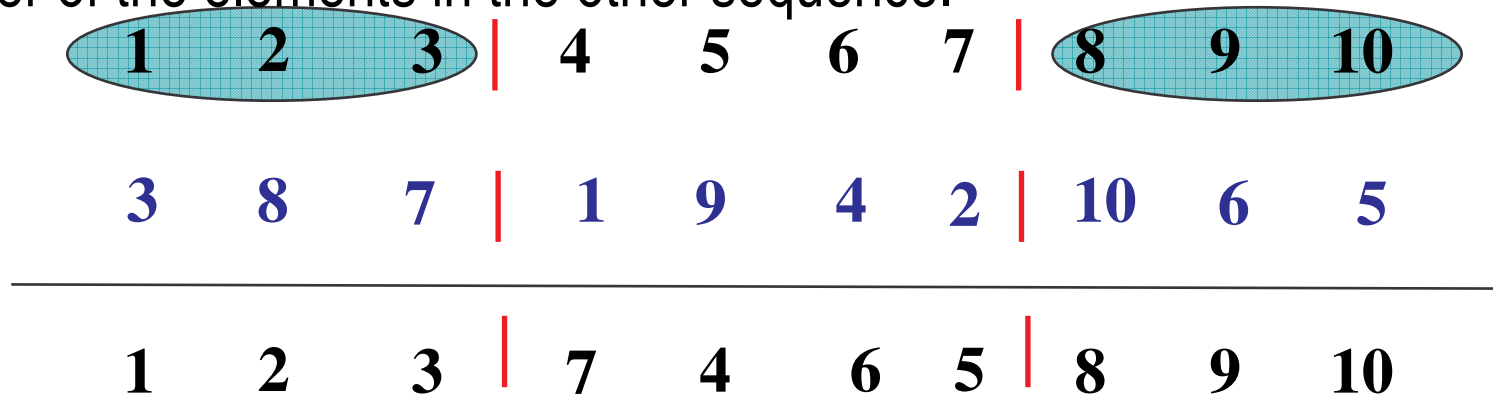
| | | | | | | | | | | | |
|---|---|---|--|---|---|---|---|--|----|---|----|
| 1 | 2 | 3 | | 4 | 5 | 6 | 7 | | 8 | 9 | 10 |
| 3 | 8 | 7 | | 1 | 9 | 4 | 2 | | 10 | 6 | 5 |

Genetic Algorithm (GA)

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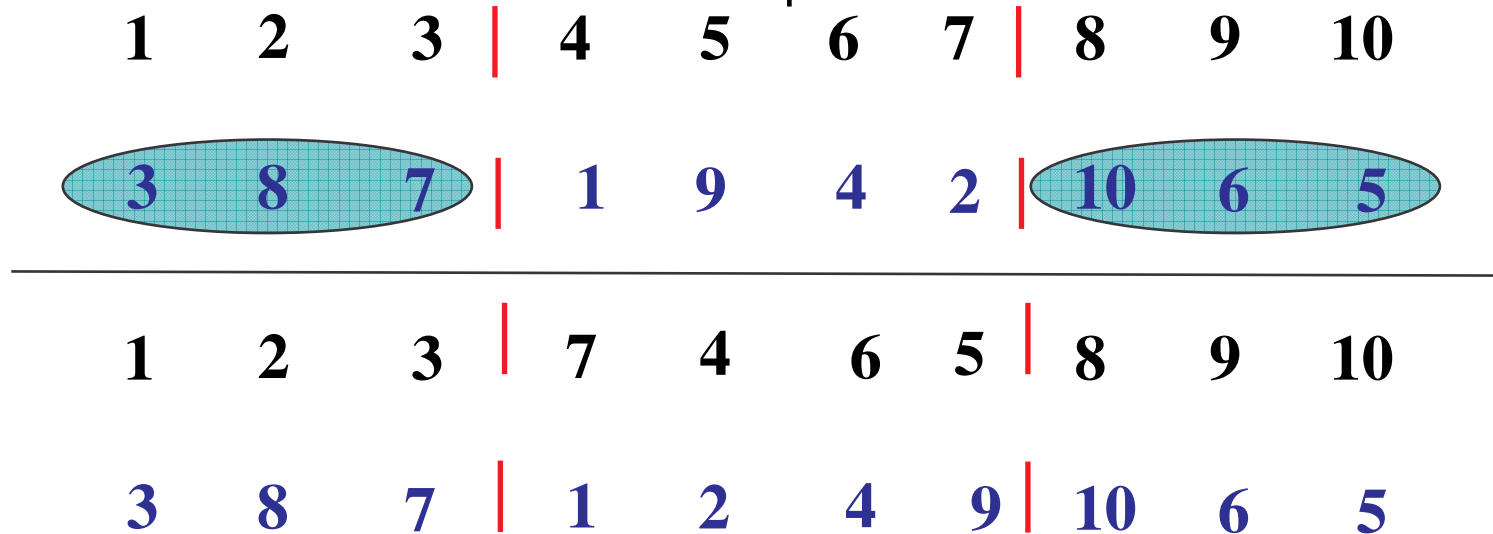


Genetic Algorithm (GA)

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Genetic Algorithm (GA)

A **mutation** operation is applied to solutions before placing them into the new population, each element of each string (each jobs in the permutation) is selected with probability p_{mut} to be perturbed.

If a job of a string is selected for **mutation**, then it is swapped with another randomly selected job in the same string (**a neighbour in the swap neighbourhood**).

Genetic Algorithm (GA)

We illustrate this approach using the following instance of problem

$F2 || \sum w_j C_j$:

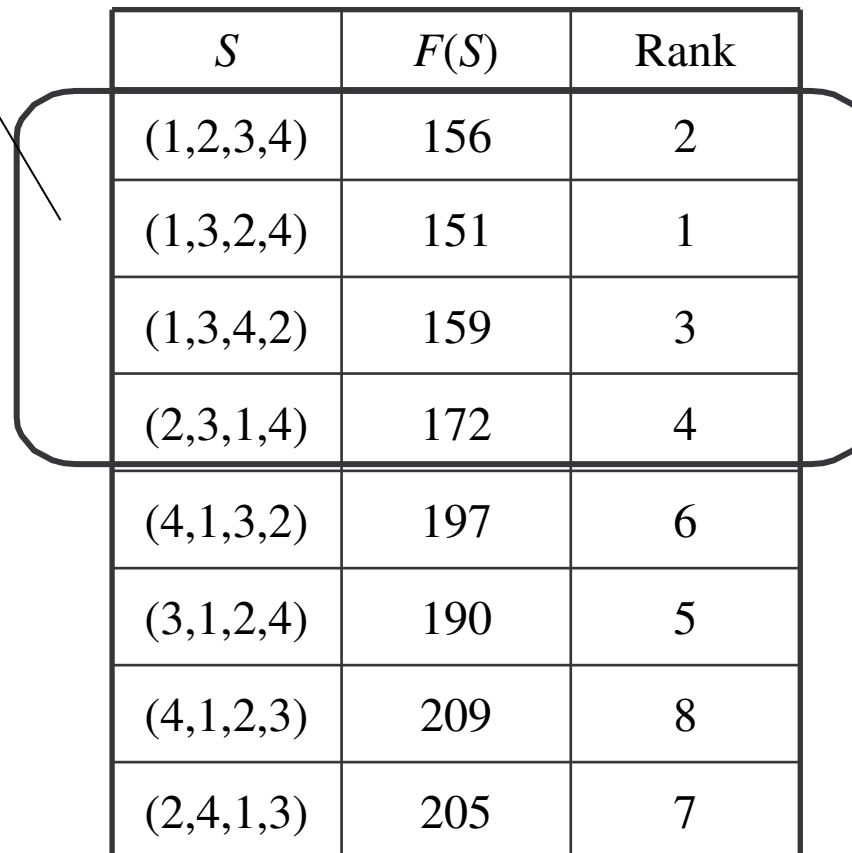
Select $p_{\text{cross}} = 0.6$ and $p_{\text{mut}} = 0.05$

| j | a_j | b_j | w_j |
|-----|-------|-------|-------|
| 1 | 3 | 5 | 7 |
| 2 | 1 | 4 | 2 |
| 3 | 6 | 2 | 4 |
| 4 | 2 | 6 | 1 |

Genetic Algorithm (GA)

The original population:

Selected for
mating



A diagram illustrating the selection process in a Genetic Algorithm. A teal box on the left contains the text "Selected for mating". A line from this box points to a bracket on the left side of a table, which groups the first four rows of the table. The table has three columns: S , $F(S)$, and Rank. The rows are ordered by Rank, with Rank 1 at the top. The first four rows (Ranks 1, 2, 3, and 4) are enclosed in a bracket on the left, indicating they are selected for mating.

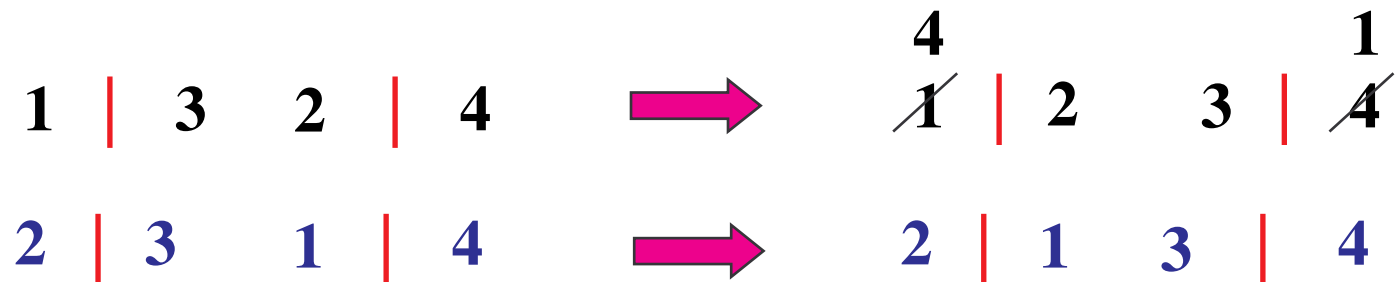
| S | $F(S)$ | Rank |
|-----------|--------|------|
| (1,2,3,4) | 156 | 2 |
| (1,3,2,4) | 151 | 1 |
| (1,3,4,2) | 159 | 3 |
| (2,3,1,4) | 172 | 4 |
| (4,1,3,2) | 197 | 6 |
| (3,1,2,4) | 190 | 5 |
| (4,1,2,3) | 209 | 8 |
| (2,4,1,3) | 205 | 7 |

Genetic Algorithm (GA)

Suppose that the pairs are formed (1, 4) and (2,3)

Take the first pair and apply **Reorder crossover** with positions 2 and 3.

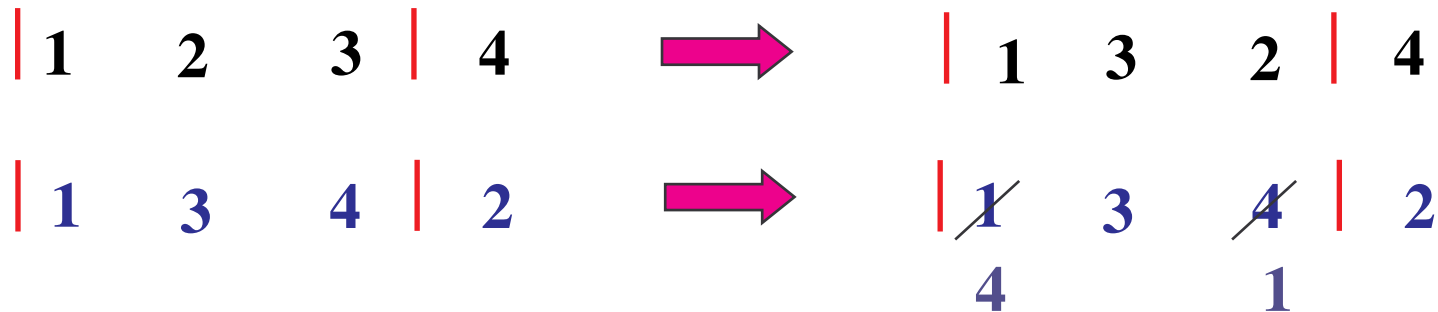
Suppose the **first** child is subject to **mutation** for job 4, and that job is swapped with 1



Genetic Algorithm (GA)

Take the second pair and apply **Reorder crossover** with positions **1** and **3**.

Suppose the **second** child is subject to **mutation** for job **4**, and that job is swapped with **1**



Genetic Algorithm (GA)

The next population:

Select best four
strings for
mating, etc.

| S | $F(S)$ | Rank |
|--------------|--------|-------|
| (1, 2, 3, 4) | 156 | 4 |
| (1, 3, 2, 4) | 151 | 2 – 3 |
| (1, 3, 4, 2) | 159 | 5 |
| (2, 3, 1, 4) | 172 | 6 |
| (4, 2, 3, 1) | 221 | 8 |
| (2, 1, 3, 4) | 146 | 1 |
| (1, 3, 2, 4) | 151 | 2 – 3 |
| (4, 3, 1, 2) | 200 | 7 |

Conclusions

Advantages:

- Implementation does not require much knowledge about the structural properties of the problem;
- Can be easily coded
- Often give fairly good solutions

Disadvantages:

- May be less efficient (in terms of the running time and the accuracy of the solution) than problem-specific approaches

Conclusions

Combining several techniques

Step 1. Apply a “promising” dispatching rule or a composite dispatching rule

Step 2. Use the schedule found as an initial solution for a local search method.