

# Models in Transportation

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# Transportation Models

- large variety of models due to the many modes of transportation
  - roads
  - railroad
  - shipping
  - airlines
- as a consequence different type of equipment and resources with different characteristics are involved
  - cars, trucks, roads
  - trains, tracks and stations
  - ships and ports
  - planes and airports
- consider two specific problems

## Basic Characteristics

- consider the problem from the view of a company
- the planning process normally is done in a 'rolling horizon' fashion
- company operates a fleet of ships consisting of
  - own ships  $\{1, \dots, T\}$
  - chartered ships
- the operating costs of these two types are different
- only the own ships are scheduled
- using chartered ships only leads to costs and these costs are given by the spot market

## Basic Characteristics (cont.)

- each own ship  $i$  is characterized by its
  - capacity  $cap_i$
  - draught  $dr_i$
  - range of possible speeds
  - location  $l_i$  and time  $r_i$  at which it is ready to start next trip
  - ...

## Basic Characteristics (cont.)

- the company has  $n$  cargos to be transported
- cargo  $j$  is characterized by
  - type  $t_j$  (e.g. crude type)
  - quantity  $p_j$
  - load port  $port_j^l$  and delivery port  $port_j^d$
  - time windows  $[r_j^l, d_j^l]$  and  $[r_j^d, d_j^d]$  for loading and delivery
  - load and unload times  $t_j^l$  and  $t_j^d$
  - costs  $c_j^*$  denoting the price which has to be paid on the spot market to transport cargo  $j$  (estimate)

## Basic Characteristics (cont.)

- there are  $p$  different ports
- port  $k$  is characterized by
  - its location
  - limitations on the physical characteristics (e.g. length, draught, deadweight, ...) of the ships which may enter the port
  - local government rules (e.g. in Nigeria a ship has to be loaded above 90% to be allowed to sail)
  - ...

## Basic Characteristics (cont.)

- the objective is to minimize the total cost of transporting all cargos
- hereby a cargo can be assigned to a ship of the company or 'sold' on the spot market and thus be transported by a chartered ship
- costs consist of
  - operating costs for own ships
  - spot charter rates
  - fuel costs
  - port charges, which depend on the deadweight of the ship

## ILP modeling

- straightforward choice of variables would be to use 0 – 1-variables for assigning cargos to ships
- problem: these assignment variables do not define the schedule/route for the ship and thus feasibility and costs of the assignment can not be determined
- alternative approach: generate a set of possible schedules/routes for each ship and afterwards use assignment variables to assign schedules/routes to ships
- problem splits up into two subproblems:
  - generate schedules for ships
  - assign schedules to ships



## ILP modeling - generate schedules

- a schedule for a ship consist of an assignment of cargos to the ship and a sequence in which the corresponding ports are visited
- generation of schedules can be done by ad-hoc heuristics which consider
  - ship constraints like capacity, speed, availability, ...
  - port constraints
  - time windows of cargos
- each schedule leads to a certain cost
- for each ship enough potential schedules should be generated in order to get feasible and good solutions for the second subproblem

## ILP modeling - generate schedules (cont.)

- the output of the first subproblem is
  - a set  $S_i$  of possible schedules for ship  $i$
  - each schedule  $l \in S_i$  is characterized by
    - a vector  $(a_{i1}^l, \dots, a_{in}^l)$  where  $a_{ij}^l = 1$  if cargo  $j$  is transported by ship  $i$  in schedule  $l$  and 0 otherwise
    - costs  $c_i^l$  denoting the incremental costs of operating ship  $i$  under schedule  $l$  versus keeping it idle over the planning horizon
    - profit  $\pi_i^l = \sum_{j=1}^n a_{ij}^l c_j^* - c_i^l$  by using schedule  $l$  for ship  $i$  instead of paying the spot market

## ILP modeling - generate schedules (cont.)

- Remarks:
  - all the feasibility constraints of the ports and ships are now within the schedule
  - all cost aspects are summarized in the values  $c_i^l$  resp.  $\pi_i^l$
  - the sequences belonging to the schedules determine feasibility and the costs  $c_i^l$  but are not part of the output since they are not needed in the second subproblem

## ILP modeling - assign schedules to ships

- variables  $x_i^l = \begin{cases} 1 & \text{if ship } i \text{ follows schedule } l \\ 0 & \text{else} \end{cases}$
- objective:  $\max \sum_{i=1}^T \sum_{l \in S_i} \pi_i^l x_i^l$
- constraint:
  - $\sum_{i=1}^T \sum_{l \in S_i} a_{ij}^l x_i^l \leq 1; \quad j = 1, \dots, n$  (each cargo at most once)
  - $\sum_{l \in S_i} x_i^l \leq 1; \quad i = 1, \dots, T$  (each ship at most one schedule)

## ILP modeling - assign schedules to ships (cont.)

- the ILP model is a set-packing problem and well studied in the literature
- can be solved by branch and bound procedures
- possible branchings:
  - chose a variable  $x_i^l$  and branch on the two possibilities  $x_i^l = 0$  and  $x_i^l = 1$   
select  $x_i^l$  on base of the solution of the LP-relaxation: choose a variable with value close to 0.5
  - chose a ship  $i$  and branch on the possible schedules  $l \in S_i$   
selection of ship  $i$  is e.g. be done using the LP-relaxation:  
choose a ship with a highly fractional solution

## ILP modeling - assign schedules to ships (cont.)

- lower bounds can be achieved by generating feasible solutions via clever heuristics (feasible solution = lower bound since we have a maximization problem)
- upper bounds can be obtained via relaxing the integrality constraints and solving the resulting LP (note, that this LP-solution is also used for branching!)
- for a small example, the behavior of the branch and bound method is given in the handouts

## Remarks Two Phase Approach

- in general the solution after solving the two subproblems is only a heuristic solution of the overall problem
- if in the first subproblem all possible schedules/routes for each ship are generated (i.e.  $S_i$  is equal to the set  $S_i^{all}$  of all feasible schedules for ship  $i$ ), the optimal solution of the second subproblem is an optimal solution for the overall problem
- for real life instances the cardinalities of the sets  $S_i^{all}$  are too large to allow a complete generation (i.e.  $S_i$  is always a (small) subset of  $S_i^{all}$ )
- column generation can be used to improve the overall quality of the resulting solution

## General Remarks

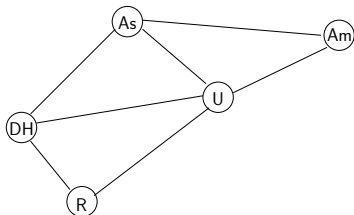
- in the railway world lots of scheduling problems are of importance
  - scheduling trains in a timetable
  - routing of material
  - staff planning
  - ...
- currently lots of subproblems are investigated
- the goal is to achieve an overall decision support system for the whole planning process
- we consider one important subproblem



# Train Timetabling

## Decomposition of the Train Timetabling

- mostly the overall railway network consists of some major stations and 'lines/corridors' connecting them



Am	Amersfoort
As	Amsterdam Centraal
DH	Den Haag Centraal
R	Rotterdam Centraal
U	Utrecht Centraal

- a corridor normally consists of two independent one-way tracks
- having good timetables for the trains in the corridors makes it often easy to find timetables for the trains on the other lines

## Scheduling Train on a Track

- consider a track between two major stations
- in between the two mayor stations several smaller stations exists



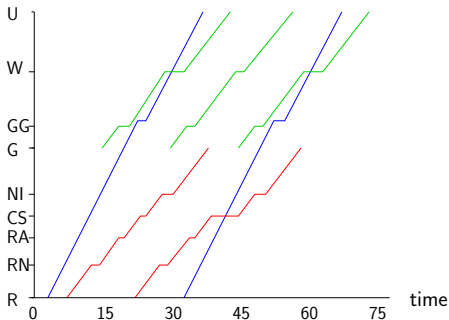
- trains may or may not stop at these stations
- trains can only overtake each other at stations

## Problem Definition Track Scheduling

- time period  $1, \dots, q$ , where  $q$  is the length of the planning period (typically measured in minutes; e.g.  $q = 1440$ )
- $L + 1$  stations  $0, \dots, L$
- $L$  consecutive links;
- link  $j$  connects station  $j - 1$  and  $j$
- trains travel in the direction from station 0 to  $L$
- $T$ : set of trains that are candidates to run during planning period
- for link  $j$ ,  $T_j \subset T$  denotes the trains passing the link

## Problem Definition Track Scheduling (cont.)

- train schedules are depicted in so-called time-space diagrams

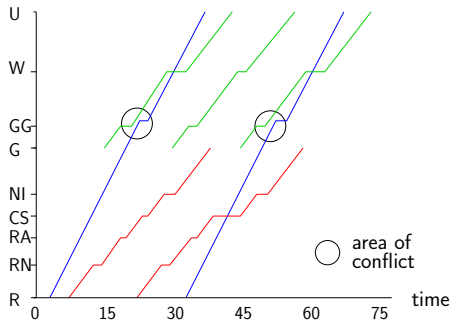


- diagrams enable user to see conflicts

# Train Timetabling

## Problem Definition Track Scheduling (cont.)

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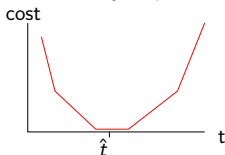
- diagrams enable user to see conflicts

## Problem Definition Track Scheduling (cont.)

- each train has an most desirable timetable (arrivals, departures, travel time on links, stopping time at stations), achieved e.g. via marketing department
- putting all these most desirable timetables together, surely will lead to conflicts on the track
- possibilities to change a timetable:
  - slow down train on link
  - increase stopping time at a station
  - modify departure time at first station
  - cancel the train

## Problem Definition Track Scheduling (cont.)

- cost of deviating from a given time  $\hat{t}$ :
  - specifies the revenue loss due to a deviation from  $\hat{t}$
  - the cost function has its minimum in  $\hat{t}$ , is convex, and often modeled by a piecewise linear function



- piecewise linear helps in ILP models!

## Variables for Track Scheduling

- variables represent departure and arrival times from stations
  - $y_{ij}$ : time train  $i$  enters link  $j$   
  
= time train  $i$  departs from station  $j - 1$   
  
(defined if  $i \in T_j$ )
  - $z_{ij}$ : time train  $i$  leaves link  $j$   
  
= time train  $i$  arrives at station  $j$   
  
(defined if  $i \in T_j$ )
- $c_{ij}^d(y_{ij})$  ( $c_{ij}^a(z_{ij})$ ) denotes the cost resulting from the deviation of the departure time  $y_{ij}$  (arrival time  $z_{ij}$ ) from its most desirable value



## Variables for Track Scheduling (cont.)

- variables resulting from the departures and arrivals times:
  - $\tau_{ij} = z_{ij} - y_{ij}$ : travel time of train  $i$  on link  $j$
  - $\delta_{ij} = y_{i,j+1} - z_{ij}$ : stopping time of train  $i$  at station  $j$
- $c_{ij}^{\tau}(\tau_{ij})$  ( $c_{ij}^{\delta}(\delta_{ij})$ ) denotes the cost resulting from the deviation of the travel time  $\tau_{ij}$  (stopping time  $\delta_{ij}$ ) from its most desirable value
- all cost functions  $c_{ij}^d, c_{ij}^a, c_{ij}^{\tau}, c_{ij}^{\delta}$  have the mentioned structure

## Objective function

- minimize

$$\begin{aligned} & \sum_{j=1}^L \sum_{i \in T_j} (c_{ij}^d(y_{ij}) + c_{ij}^a(z_{ij}) + c_{ij}^{\tau}(z_{ij} - y_{ij})) \\ & + \sum_{j=1}^{L-1} \sum_{i \in T_j} c_{ij}^{\delta}(y_{i,j+1} - z_{ij}) \end{aligned}$$

## Constraints

- minimum travel times for train  $i$  over link  $j$ :  $\tau_{ij}^{min}$
- minimum stopping times for train  $i$  at station  $j$ :  $\delta_{ij}^{min}$
- safety distance:
  - minimum headway between departure times of train  $h$  and train  $i$  from station  $j$ :  $H_{hij}^d$
  - minimum headway between arrival times of train  $h$  and train  $i$  at station  $j$ :  $H_{hij}^a$
- lower and upper bounds on departure and arrival times:  
 $y_{ij}^{min}, y_{ij}^{max}, z_{ij}^{min}, z_{ij}^{max}$

## Constraints (cont.)

- to be able to model the minimum headway constraints, variables have to be introduced which control the order of the trains on the links
- $x_{hij} = \begin{cases} 1 & \text{if train } h \text{ immediately preceeds train } i \text{ on link } j \\ 0 & \text{else} \end{cases}$
- using the variables  $x_{hij}$ , the minimum headway constraints can be formulated via 'big M'-constraints:

$$y_{i,j+1} - y_{h,j+1} + (1 - x_{hij})M \geq H_{hij}^d$$

$$z_{ij} - z_{hj} + (1 - x_{hij})M \geq H_{hij}^a$$

## Constraints (cont.)

- two dummy trains 0 and \* are added, representing the start and end of the planning period (fix departure and arrival times appropriate ensuring that 0 is sequenced before all other trains and \* after all other trains)

# Train Timetabling

## Constraints (cont.)

$$y_{ij} \geq y_{ij}^{\min}$$

$$j = 1, \dots, L; i \in T_j$$

$$y_{ij} \leq y_{ij}^{\max}$$

$$j = 1, \dots, L; i \in T_j$$

$$z_{ij} \geq z_{ij}^{\min}$$

$$j = 1, \dots, L; i \in T_j$$

$$z_{ij} \leq z_{ij}^{\max}$$

$$j = 1, \dots, L; i \in T_j$$

$$z_{ij} - y_{ij} \geq \tau_{ij}^{\min}$$

$$j = 1, \dots, L; i \in T_j$$

$$y_{i,j+1} - z_{ij} \geq \delta_{ij}^{\min}$$

$$j = 1, \dots, L-1; i \in T_j$$

$$y_{i,j+1} - y_{h,j+1} + (1 - x_{hij})M \geq H_{hij}^d$$

$$j = 0, \dots, L-1; i, h \in T_j$$

$$z_{ij} - z_{hj} + (1 - x_{hij})M \geq H_{hij}^a$$

$$j = 1, \dots, L; i, h \in T_j$$

$$\sum_{h \in T_j \setminus \{i\}} x_{hij} = 1$$

$$j = 1, \dots, L; i \in T_j$$

$$\sum_{i \in T_j \setminus \{h\}} x_{hij} = 1$$

$$j = 1, \dots, L; h \in T_j$$

$$x_{hij} \in \{0, 1\}$$

$$j = 1, \dots, L; i, h \in T_j$$

## Remarks on ILP Model

- the number of 0-1 variables gets already for moderate instances quite large
- the single track problem is only a subproblem in the whole time tabling process and needs therefore to be solved often
- as a consequence, the computational time for solving the single track problem must be small
- this asks for heuristic approaches to solve the single track problem

## Decomposition Approach: General Idea

- schedule the trains iteratively one by one
- initially, the two dummy trains 0 and \* are scheduled
- the selection of the next train to be scheduled is done on base of priorities
- possible priorities are
  - earliest desired departure time
  - decreasing order of importance (importance may be e.g. measured by train type, speed, expected revenue, ...)
  - smallest flexibility in departure and arrival
  - combinations of the above



## Decomposition Approach: Realization

- $T_0$ : set of already scheduled trains
- initially  $T_0 = \{0, *\}$
- after each iteration a schedule of the trains from  $T_0$  is given
- however, for the next iteration only the sequence in which the trains from  $T_0$  traverse the links is taken into account
- $S_j = (0 = j_0, j_1, \dots, j_{n_j}, j_{n_j+1} = *)$ : sequence of trains from  $T_0$  on link  $j$
- if train  $k$  is chosen to be scheduled in an iteration, we have to insert  $k$  in all sequences  $S_j$  where  $k \in T_j$
- this problem is called  $Insert(k, T_0)$

# Train Timetabling

## ILP Formulation of $Insert(k, T_0)$

Adapt the 'standard' constraints and the objective to  $T_0$ :

$$\min \sum_{j=1}^L \sum_{i \in T_j} (c_{ij}^d(y_{ij}) + c_{ij}^a(z_{ij}) + c_{ij}^{\tau}(z_{ij} - y_{ij}))$$

$$+ \sum_{j=1}^{L_1} \sum_{i \in T_j} c_{ij}^{\delta}(y_{i,j+1} - z_{ij})$$

subject to

$$y_{ij} \geq y_{ij}^{\min} \quad j = 1, \dots, L; \quad i \in T_0 \cap T_j$$

$$y_{ij} \leq y_{ij}^{\max} \quad j = 1, \dots, L; \quad i \in T_0 \cap T_j$$

$$z_{ij} \geq z_{ij}^{\min} \quad j = 1, \dots, L; \quad i \in T_0 \cap T_j$$

$$z_{ij} \leq z_{ij}^{\max} \quad j = 1, \dots, L; \quad i \in T_0 \cap T_j$$

$$z_{ij} - y_{ij} \geq \tau_{ij}^{\min} \quad j = 1, \dots, L; \quad i \in T_0 \cap T_j$$

$$y_{i,j+1} - z_{ij} \geq \delta_{ij}^{\min} \quad j = 1, \dots, L-1; \quad i \in T_0 \cap T_j$$

## ILP Formulation of $Insert(k, T_0)$ (cont.)

- adapt  $y_{i,j+1} - y_{h,j+1} + (1 - x_{hij})M \geq H_{hij}^d$  for trains from  $T_0$

$$y_{ji+1,j} - y_{ji,j} \geq H_{jij+1,j-1}^d \quad \text{for } j = 1, \dots, L, i = 0, \dots, n_j$$

- adapt  $z_{ij} - z_{hj} + (1 - x_{hij})M \geq H_{hij}^a$  for trains from  $T_0$

$$z_{ji+1,j} - z_{ji,j} \geq H_{jij+1,j}^a \quad \text{for } j = 1, \dots, L, i = 0, \dots, n_j$$

## ILP Formulation of $Insert(k, T_0)$ (cont.)

- insert  $k$  on link  $j$  via variables

$$x_{ij} = \begin{cases} 1 & \text{if train } k \text{ immediately precedes train } j_i \text{ on link } j \\ 0 & \text{else} \end{cases}$$

- new constraints for  $j = 1, \dots, L, i = 0, \dots, n_j$ :
  - $y_{k,j} - y_{j_i,j} + (1 - x_{ij})M \geq H_{j_i k j}^d$
  - $y_{j_{i+1},j} - y_{k,j} + (1 - x_{ij})M \geq H_{k j_{i+1} j}^d$
  - $z_{k,j} - z_{j_i,j} + (1 - x_{ij})M \geq H_{j_i k j}^a$
  - $z_{j_{i+1},j} - z_{k,j} + (1 - x_{ij})M \geq H_{k j_{i+1} j}^a$
- 0-1 constraints and sum constraint on  $x_{ij}$  values

## Remarks on ILP Formulation of $Insert(k, T_0)$

- the ILP Formulation of  $Insert(k, T_0)$  has the same order of continuous constraints  $(y_{ij}, z_{ij})$  but far fewer 0-1 variables than the original MIP
- a preprocessing may help to fix  $x_{ij}$  variables since on base of the lower and upper bound on the departure and arrival times of train  $k$  many options may be impossible
- solving  $Insert(k, T_0)$  may be done by branch and bound

## Solving the overall problem

- an heuristic for the overall problem may follow the ideas of the shifting bottleneck heuristic
  - select a new train  $k$  (machine) which is most 'urgent'
  - solve for this new train  $k$  the problem  $Insert(k, T_0)$
  - reoptimize the resulting schedule by rescheduling the trains from  $T_0$
- rescheduling of a train  $l \in T_0$  can be done by solving the problem  $Insert(l, T_0 \cup \{k\} \setminus \{l\})$  using the schedule which results from deleting train  $l$  from the schedule achieved by  $Insert(k, T_0)$